

# AE 429 - Aircraft Performance and Flight Mechanics

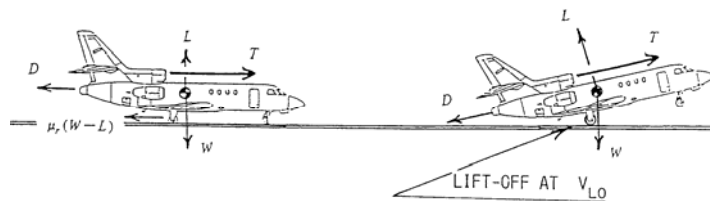
## Take off and Landing

### Takeoff Roll

- Consider the average forces acting during a takeoff

$$F_{eff} = T - [D + \mu_r(W - L)]_{average} \approx \text{CONSTANT}$$

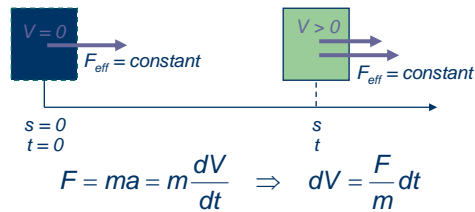
- The first question we seek to answer: how far do we roll before  $L = W$
- When  $L = W$ , the airplane lifts off



- Why consider “average” force during the takeoff roll?

## Takeoff Roll

- We are no longer considering a “Statics” problem
  - Finite (even large) accelerations are present
  - If we apply Newton’s second law to any body initially at rest,



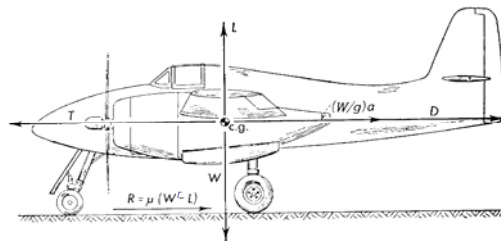
- Integrating

$$\int_0^V dV = \frac{F_{eff}}{m} \int_0^t dt \Rightarrow V = \frac{F_{eff}}{m} t \quad \text{OR} \quad t = \frac{Vm}{F_{eff}}$$

## Takeoff Roll

- Still working on ground roll distance

$$\int_0^s ds = \int_0^t V dt = \int_0^t \frac{F}{m} t dt = \frac{F_{eff}}{m} \int_0^t t dt \Rightarrow s = \frac{F_{eff}}{m} \frac{t^2}{2}$$



- Summing the forces during takeoff roll

$$F = T - D - R = T - D - \mu_r(W - L) = m \frac{dV}{dt} \Rightarrow \text{WHERE } R \equiv \mu_r(W - L)$$

## Takeoff Roll

- This equation gives instantaneous forces during the acceleration

$$F = T - D - R = T - D - \mu_r(W - L) = m \frac{dV}{dt} \Rightarrow \text{WHERE } R \equiv \mu_r(W - L)$$

- T is fairly constant (especially for a jet airplane) during takeoff roll
- W is also approximately constant
- Both L and D vary with V

$$L = \frac{1}{2} \rho_{\infty} V_{\infty}^2 S C_L \quad D = \frac{1}{2} \rho_{\infty} V_{\infty}^2 S \left( C_{D,0} + \phi \frac{C_L^2}{\pi e A R} \right)$$

- Where  $\phi$  accounts for ground effect

$$L = \frac{1}{2} \rho_{\infty} V_{\infty}^2 S C_L \quad \phi = \frac{(16h/b)^2}{1 + (16h/b)^2}$$

## Takeoff Roll

- Lift-off distance for a jet airplane
  - Using the average Force we have postulated

- The sum

$$F_{\text{eff}} = T - [D + \mu_r(W - L)]_{\text{average}}$$

- Is fairly constant

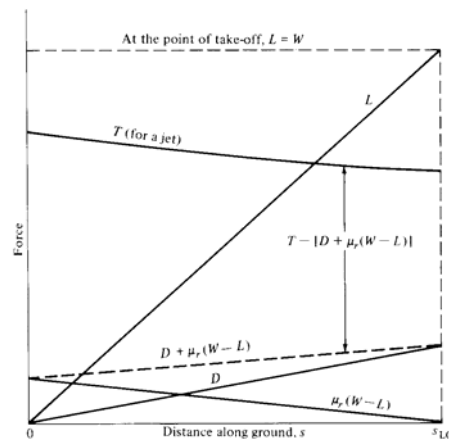
- Thrust is also

- Substituting into

$$D + \mu_r(W - L)$$

$$s = \frac{V^2 m}{2F_{\text{eff}}} \Rightarrow s_{LO} = \frac{V_{LO}^2 W}{2gF_{\text{eff}}}$$

$$s_{LO} = \frac{V_{LO}^2 W}{2g \{ T - [D - \mu_r(W - L)]_{\text{average}} \}}$$



## Takeoff Roll

- Lift-off distance (continued)
  - Generally we use a safety margin at lift-off by 20%

$$V_{LO} = 1.2V_{stall} = 1.2 \sqrt{\frac{2W}{\rho_{\infty} S C_{L_{max}}}}$$

- Substituting into the expression for  $S_{LO}$

$$S_{LO} = \frac{1.44W^2}{g\rho_{\infty} S C_{L_{max}} \left\{ T - [D + \mu_r(W - L)]_{average} \right\}}$$

$$[D + \mu_r(W - L)]_{average} \approx [D + \mu_r(W - L)]_{0.7V_{LO}}$$

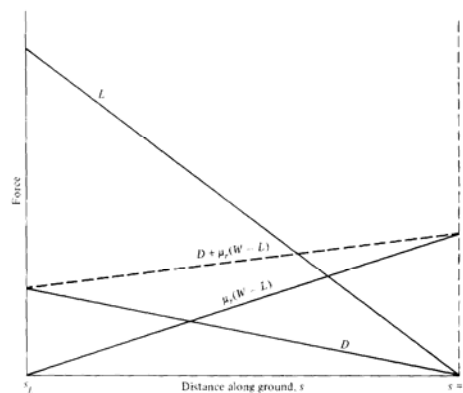
- One method of estimating quickly the average drag and rolling resistance force is to use  $0.7V_{LO}$  in calculating the aerodynamic forces

## Landing Roll

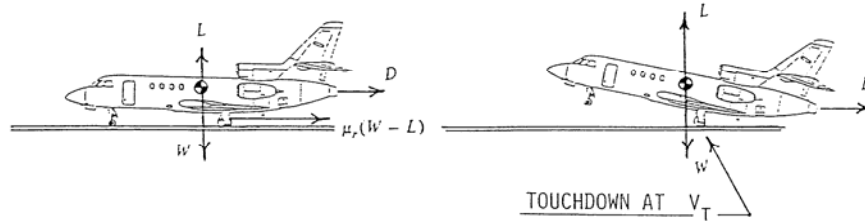
- The landing roll is very similar to the takeoff ground roll, except:
  - Thrust = 0 (or near zero)
  - The sign of the acceleration is negative

$$-[D + \mu_r(W - L)]_{average} = m \frac{dV}{dt}$$

- We seek an approximate expression like  $S_{TO}$  for landing using an average Force again



## Landing Roll



- Following this logic

$$F \approx -[D + \mu_r(W - L)]_{\text{average}} \approx -[D + \mu_r(W - L)]_{0.7V_T}$$

- Notice that this assumption is less accurate for landing than for takeoff
- Nonetheless, let's do the integration again

$$\int_{s_L}^0 ds = \frac{F}{m} \int_0^t dt \Rightarrow s_L = -\frac{F t^2}{m 2} \text{ OR } s_L = -\frac{V^2 m}{2F}$$

## Landing Roll

- Still working on landing roll distance

- Combining the previous expression for  $s_L$  and using the approximately constant retarding force

$$s_L \approx \frac{V_T^2 W / g}{2[D + \mu_r(W - L)]_{0.7V_T}}$$

- again, adding a safety factor (30% in this case) to touch down at a speed above the stall speed

$$V_T = 1.3V_{\text{stall}} = 1.3 \sqrt{\frac{2W}{\rho_{\infty} S C_{L_{\text{max}}}}}$$

- Substituting into the expression above for  $s_L$

$$s_L \approx \frac{1.69W^2}{g\rho_{\infty} S C_{L_{\text{max}}} [D + \mu_r(W - L)]_{0.7V_T}}$$

## Landing Roll

- Landing roll can be reduced if a thrust reverser is installed

$$-T_R - D - \mu_r (W - L) = m \frac{dV}{dt} \Rightarrow \text{where } T_R = \text{Reverse Thrust}$$

- If the thrust reverser produces constant thrust,

$$s_L \approx \frac{1.69W^2}{g \rho_\infty S C_{L_{\max}} \left\{ T + [D + \mu_r (W - L)]_{0.7V_r} \right\}}$$

- Lift and drag forces are calculated, accounting for ground effect as we did for takeoff roll

$$L = \frac{1}{2} \rho_\infty V_\infty^2 S C_L \quad D = \frac{1}{2} \rho_\infty V_\infty^2 S \left( C_{D,0} + \phi \frac{C_L^2}{\pi e A R} \right)$$

Where

$$\phi = \frac{(16h/b)^2}{1 + (16h/b)^2}$$